Please highlight the parts of this code (e.g., token, line, fragment) that were **mentally demanding** for you.

|  |
| --- |
| package com.drawing;  import java.util.ArrayList;  import java.util.List;  public class C\_3 {  public static void main(String[] args) {  List<Object> array = new ArrayList<Object>();  Object o = new Rectangle();  array.add(o);  o = new Square();  array.add(o);  o = new Rectangle();  array.add(o);  o = new Triangle();  array.add(o);  o = new Circle();  array.add(o);  int i = 0;  while(i<array.size()){  if(i!=array.size()-1){  Graphics.draw(array.get(i));  }  else {  int nextIndex = index(111);  Graphics.draw(array.get(nextIndex));  }  i++;  }  }  public static int index(int n) {  if (n == 0) {  return 0;  }  return (n % 10) + index((int) n/10);  }  } |